## Introduction to Workshops at the Third International Conference on Open Source Systems – OSS 2007

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The International Conference on Open Source Systems owes its success to the increasing desire of researchers and academicians to engage in open conversation and sharing with the open source community regarding its' motivations, products, processes and data. This diverse representation of the growing practical and academic interest in Open Source Systems and its impact on the software engineering community is represented in the five workshops that accompany this year's conference. OSS 2007 welcomes these workshops as participants engage, in an informal setting, driven by fundamental academic interests, or by more applied industrial or commercial interests to discuss technical issues, exchange research ideas, and to develop a community in the field of Open Source Software and/or Systems.

The 1<sup>st</sup> International Workshop on Trust in Open Source Software (TOSS) explores many issues that effect trust in the use and adoption of open source products including legal aspects, quality, and business models.

Open Source Software and Product Lines 2007 aims to examine the mechanisms used in Open Source Software production and software product lines as a means to develop a greater understanding how each of these communities of developers can be of mutual benefit.

OSS in Economic and Managerial Perspective wishes to expand economic and managerial research agendas by engaging researchers in Open Source Software Engineering and assessing any potential gaps between where those economic and managerial researchers are in relation to the current state of Open Source Systems.

The 2<sup>nd</sup> Workshop on Public Data about Software Development seeks to foster the analysis of publicly available regarding Open Software Development and the exchange of these data and analyzes between different researchers.

The Workshop on Free and Open Source Learning Environments and Tools provides a discussion forum for researchers and practitioners in the use of free and Open Source Software and Applications in Web-based Learning Environments in an aim to identify effective and sustainable solutions, open issues and good practices.